

How to Assign Yourself to Your Club/Team



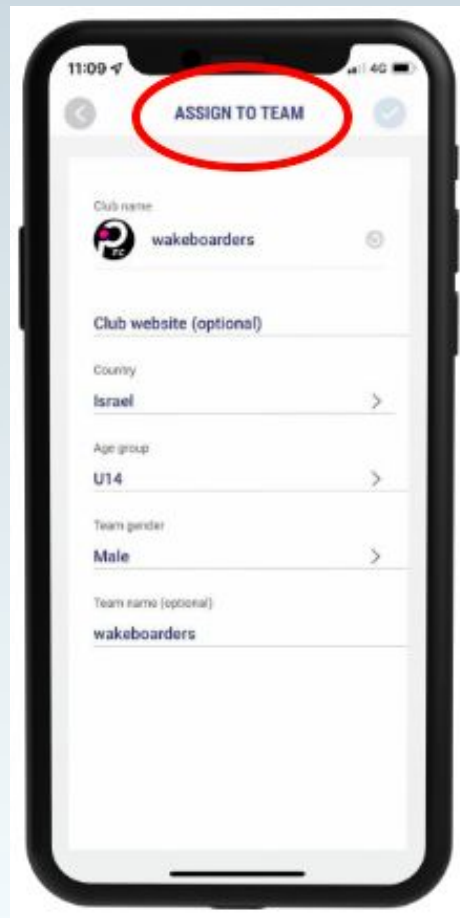
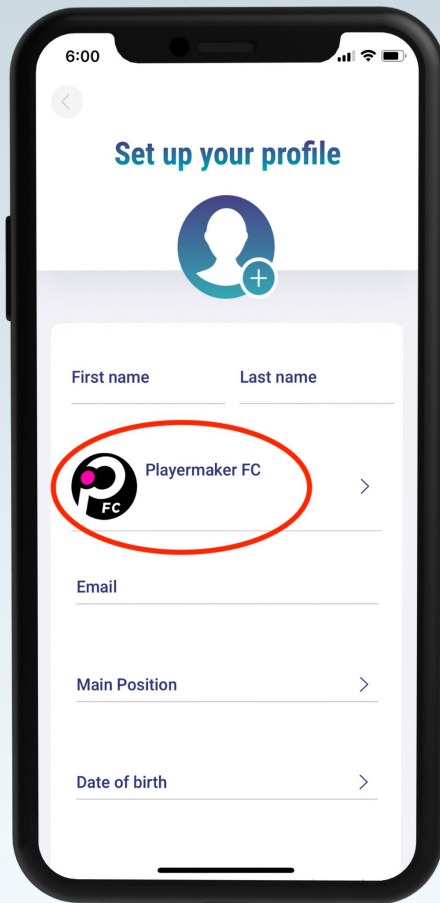
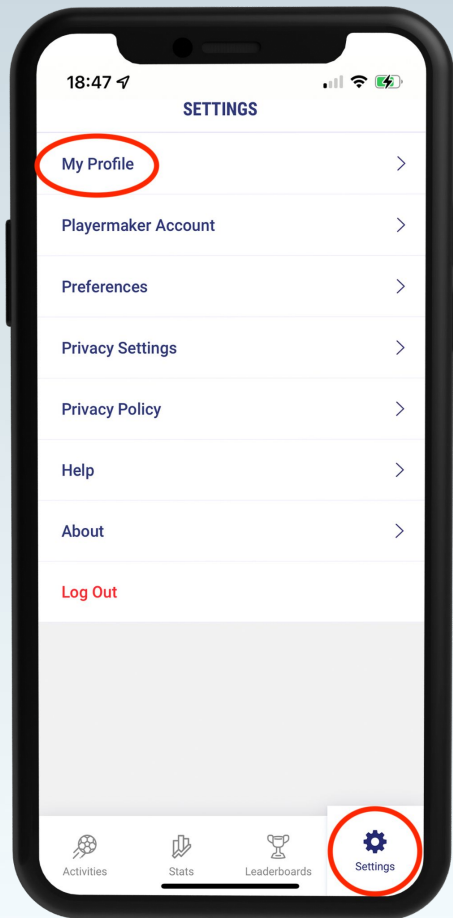
playermaker



Follow the below steps to assign yourself to a team:

1. Open the Playermaker app.
2. Go to 'Settings'.
3. Press 'My Profile'.
4. Tap the pencil on the top right of the screen.
5. Below your first and last name, select your current team.
6. Next, fill out the relevant details for the team that you'd like to be assigned to.
 - a. ENTER THE **'TEAM CODE'** THAT MATCHES WITH YOUR TEAM NAME IN THE **'CLUB NAME'** SECTION
7. Be sure to check the following boxes
 - a. "I give permission to have my personal details and data shared with the team's official staff (optional)"
 - b. "I confirm that I player for this club and team"
8. After, tap the 'V' icon to save your changes.
9. You are now assigned to your team!





Team Codes

Use the Team Code associated with your team to assign yourself to your team:

<u>Team Name</u>	<u>Team Code</u>
Skillability Soccer Training	4147

